USB Flash Drive Forensics

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USB Basics

- History
- Hardware
- Software

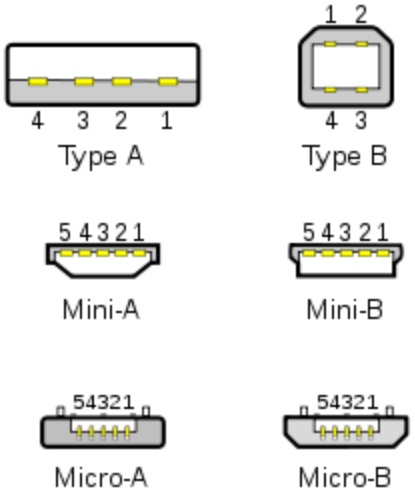
History

- Non-universal serial, PS/2 ports, & LPT
- 1996 USB 1.0 (1.5 or 12 Mbps)
- 1998 USB 1.1
- 2000 USB 2.0 (1.5, 12, or 480 Mbps)
- Long pause
- 2008 USB 3.0 (up to 5 Gbps)

Hardware

- Simple 4-wire connection (power, ground, 2 data wires)
- Cabling prevents improper connections
- Hot pluggable
- Differential voltages provide greater immunity to noise
- Cable lengths up to 16 feet are possible

Pin	Name	Cable color	Description
1	VBUS	Red	+5 V
2	D−	White	Data −
3	D+	Green	Data +
4	GND	Black	Ground



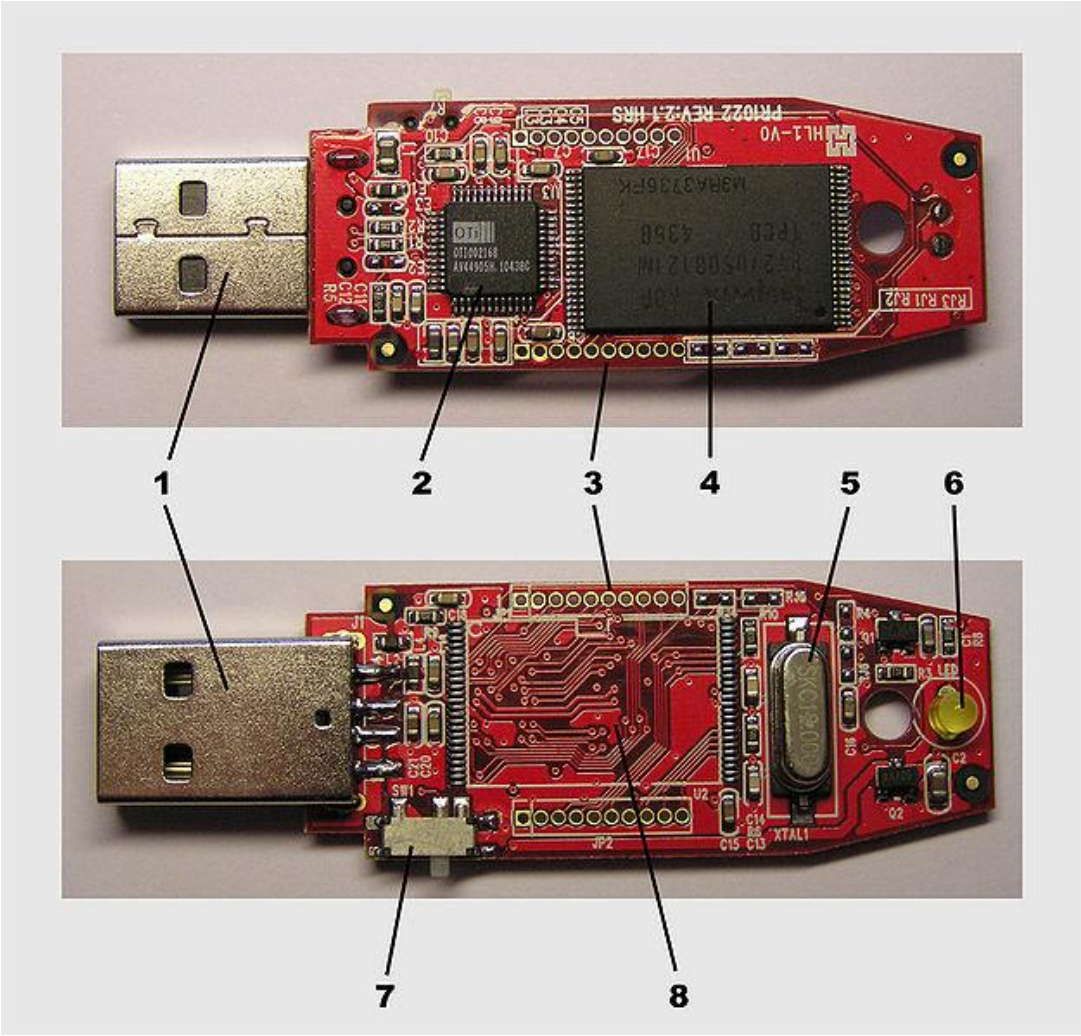
Software

- Automatic configuration
- No settable jumpers
- Enumeration
- Standard device classes with corresponding drivers
  - HID
  - Printer
  - Audio
  - Mass Storage

USB Flash Drives

- Hardware
- Software
- Filesystems
- Windows

Hardware



Software

- Usually implemented in firmware within specialized controller chips
- Must:
  - Detect communication directed at drive
  - Respond to standard requests
  - Check for errors
  - Manage power
  - Exchange data

Filesystems

- Most preformatted with FAT or FAT32
- NTFS
- TrueFFS
- ExtremeFFS
- JFFS
- YAFFS
- Various UNIX/Linux file systems

USB Flash Drives and Windows

- Connecting a Drive
- Blocking write operations
- Who was here?

Connecting a Drive

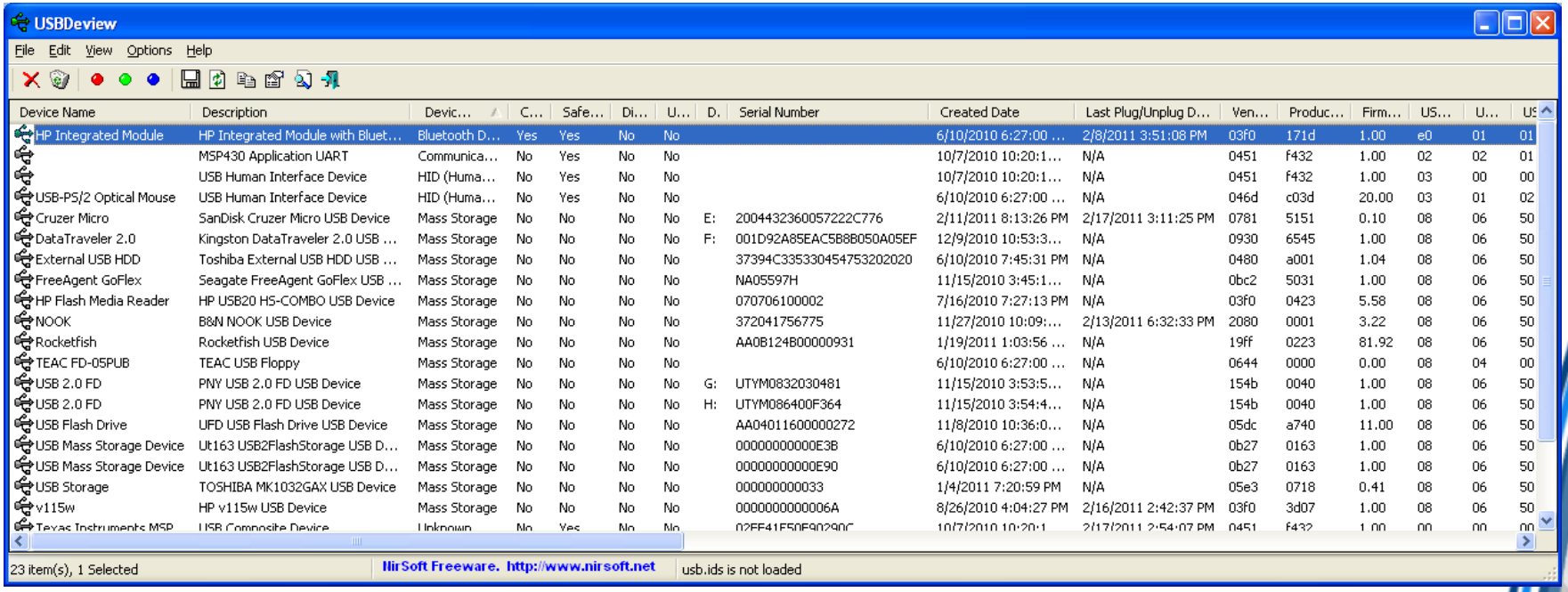
- Device is connected
- Hub detects
- Host (PC) is informed of new device
- Hub determines device speed capability as indicated by location of pull-up resistors
- Hub resets the device
- Host determines if device is capable of high speed (using chirps)
- Hub establishes a signal path
- Host requests descriptor from device to determine max packet size
- Host assigns an address
- Host learns devices capabilities
- Host assigns and loads an appropriate device driver (INF file)
- Device driver selects a configuration

Blocking Write Operations (sometimes)

- Some flash drives have write-protect switches (somewhat rare)
- HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Control\ StorageDevicePolicies\ WriteProtect
  - Blocks writing to ALL USB devices
- Commercial write-blockers
- Microcontroller-based device (discussed later)

Who Was Here?

- Windows records all USB device connections in registry
- Utilities such as USBDeview will easily display this information



Forensics

- Flash Drive as Memory
- Flash Drive as Storage Media

Flash Drive as Memory

- Typically utilize NAND flash memory
- Memory degrades after 10,000 write cycles
- Most chips not even close to high-speed USB speed (480 Mbps)
- Can only be written in blocks (usually 512, 2048, or 4096 bytes)
- Chips are somewhat easily removed from damaged drives for forensic recovery
- Some controllers have JTAG capability which can be used for memory access
- Some controller chips steal some flash memory for themselves

Flash Drive as Storage Media

- Nearly all flash drives present themselves as SCSI hard drives
- “Hard drive” sectors are typically 512, 2048, or 4096 bytes
- SCSI transparent command set is used
- Most drives are formatted as one partition or logical unit
  - Should check for additional logical units (max LUN >0)
- Should check reported versus actual media size
  - Info can be hidden in higher sectors
  - Some cheap drives are out there that grossly over report size
  - A typical 512 byte sector needs 16 bytes for error correction

Fun(?) with Microcontrollers

- Chip Choice
- Talking to Flash Drives
- A Simple Duplicator
- Creating an Image Without a Computer
- Computer Connected Microcontroller

Chip Choice

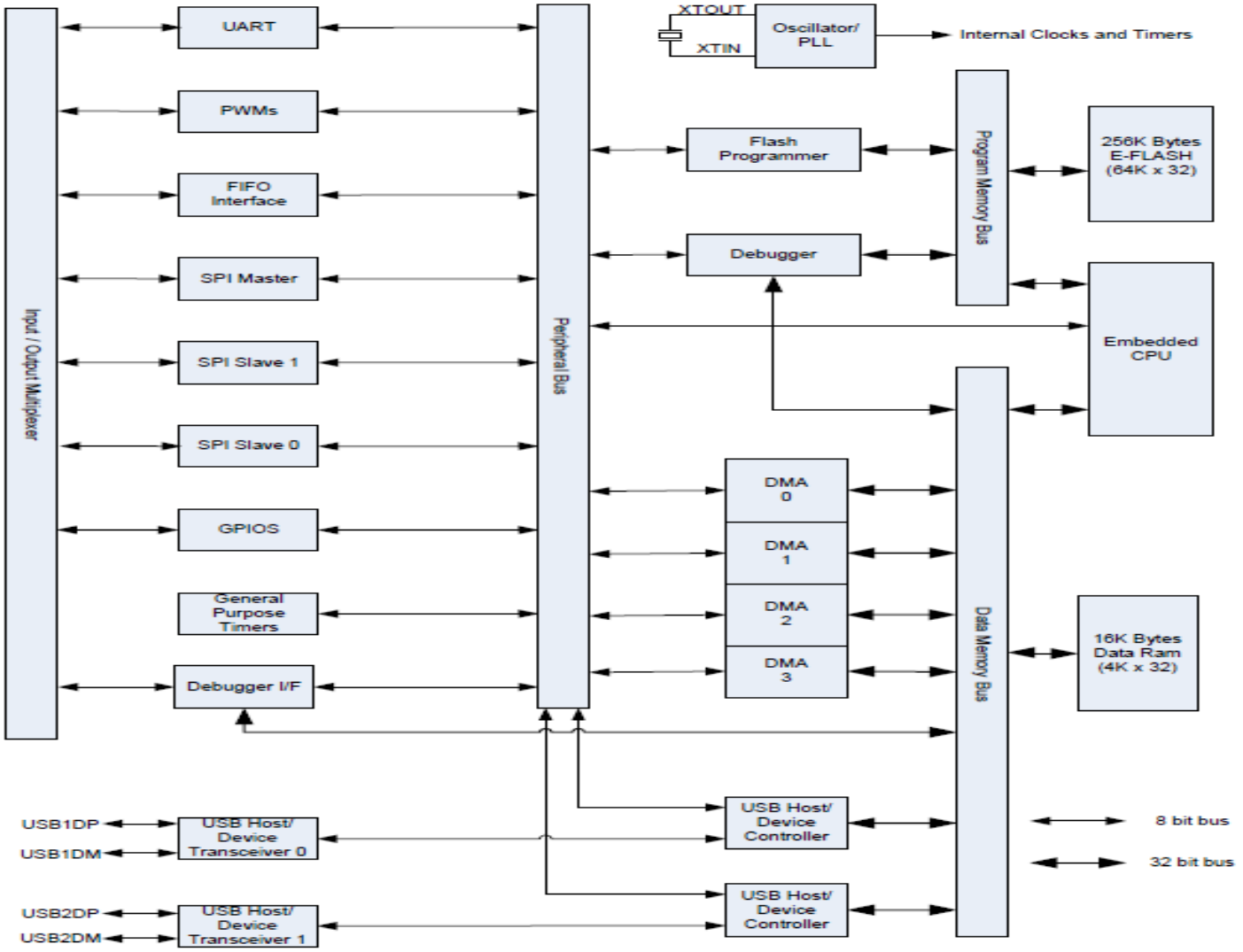
- FTDI Vinculum II dual USB host controller
  - 2 full-speed USB 2.0 interfaces (host or slave capable)
  - 256 KB E-flash memory
  - 16 KB RAM
  - 2 SPI slave and 1 SPI master interfaces
  - Easy-to-use IDE
  - Simultaneous multiple file access on BOMS devices
- Several development modules available
  - Convenient for prototyping (only SMD chips available)
  - Cheap enough to embed in final device

Chip Choice (continued)

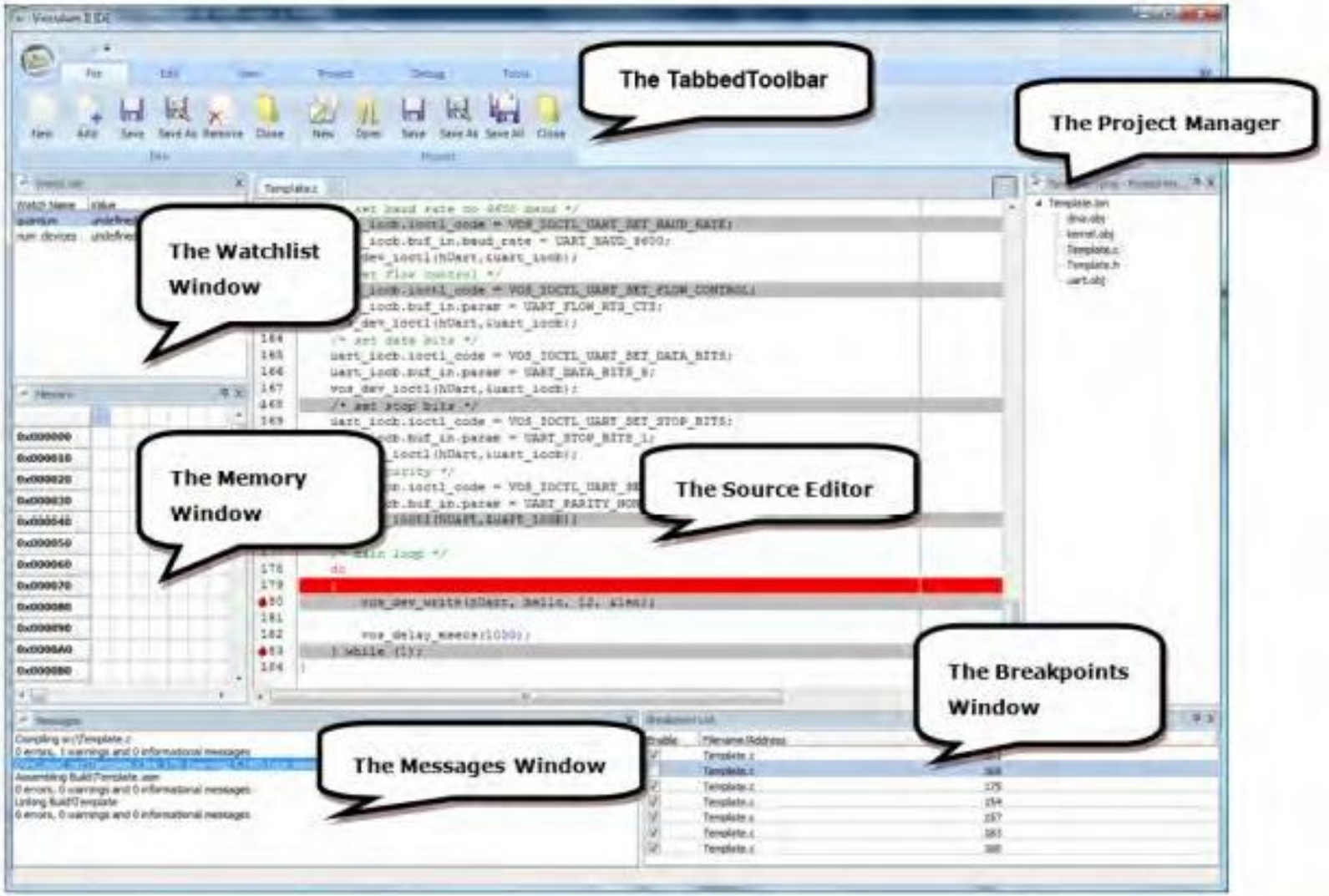
FTDI Chip

VINCULUM
BINDING USB TECHNOLOGIES

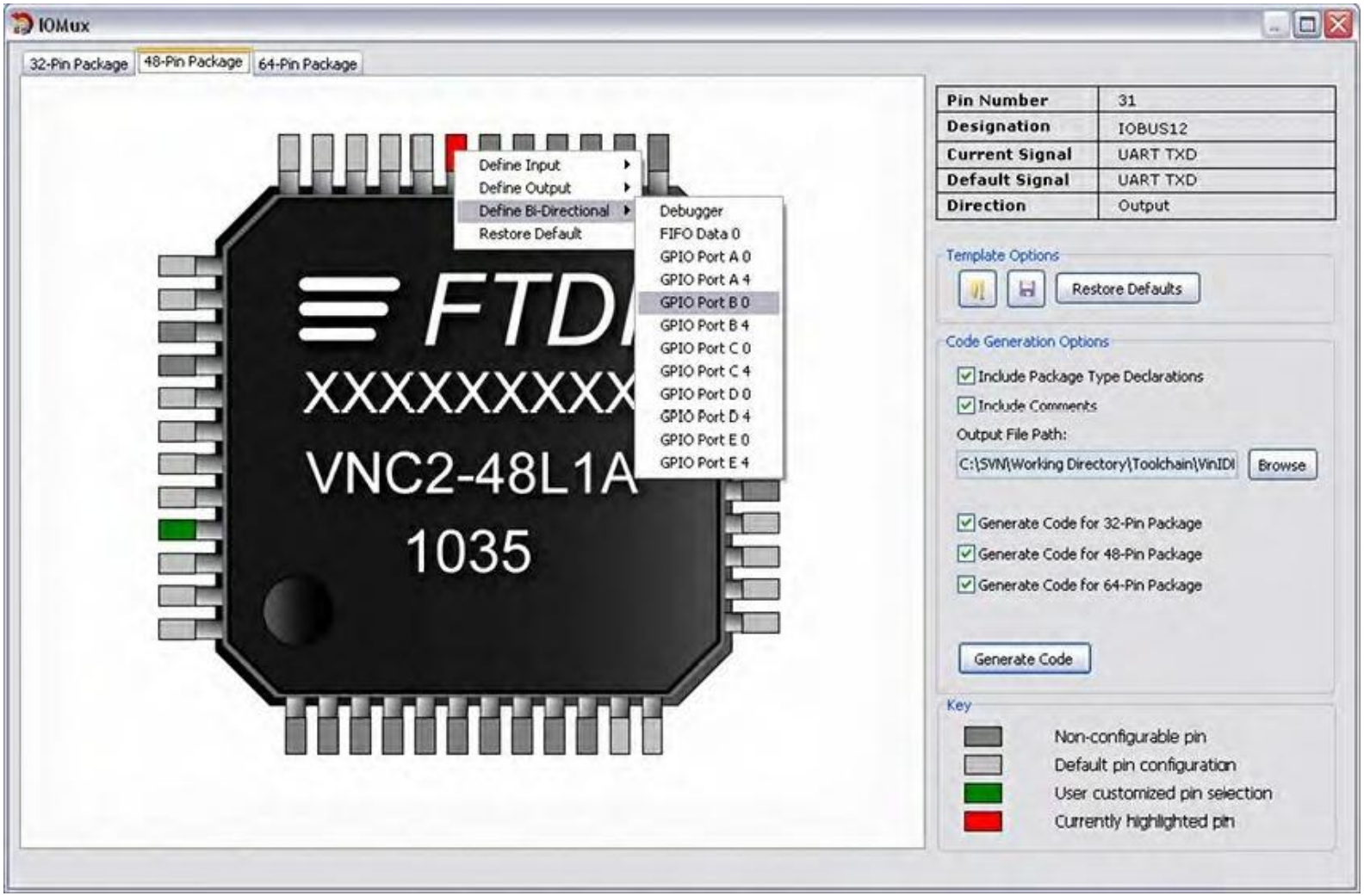
Chip Choice (continued)



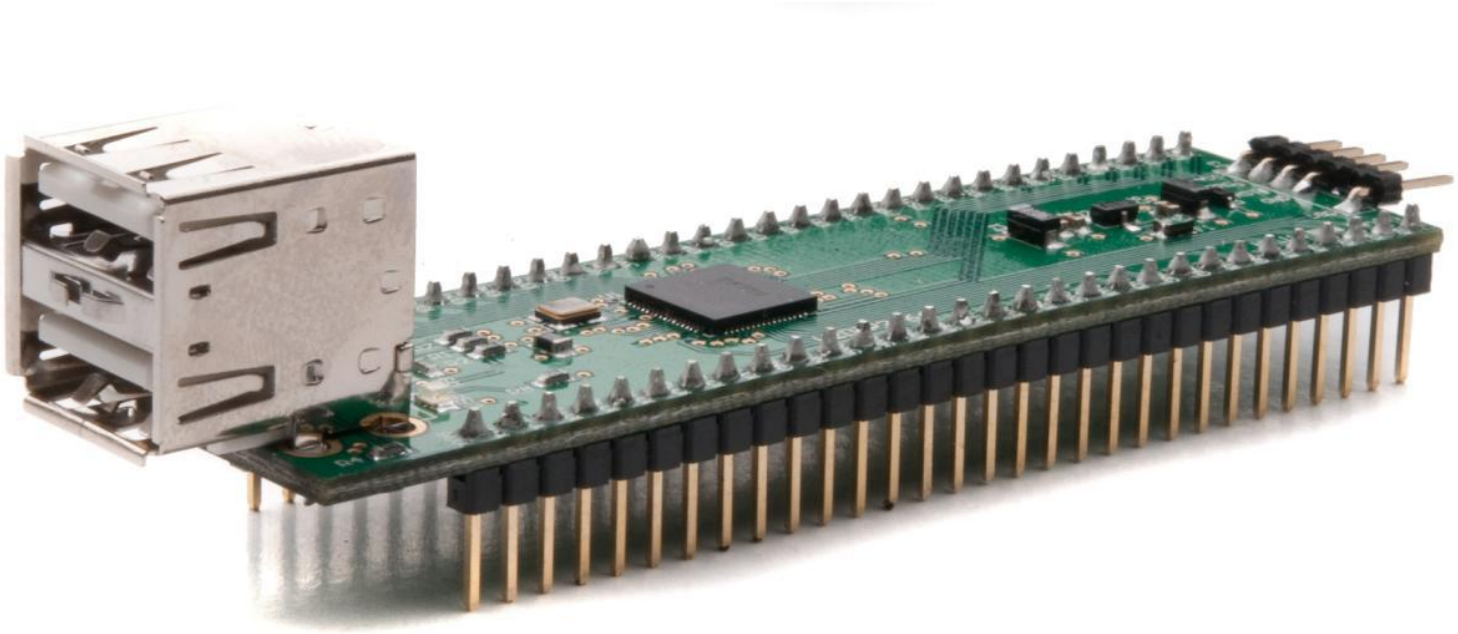
Chip Choices (continued)



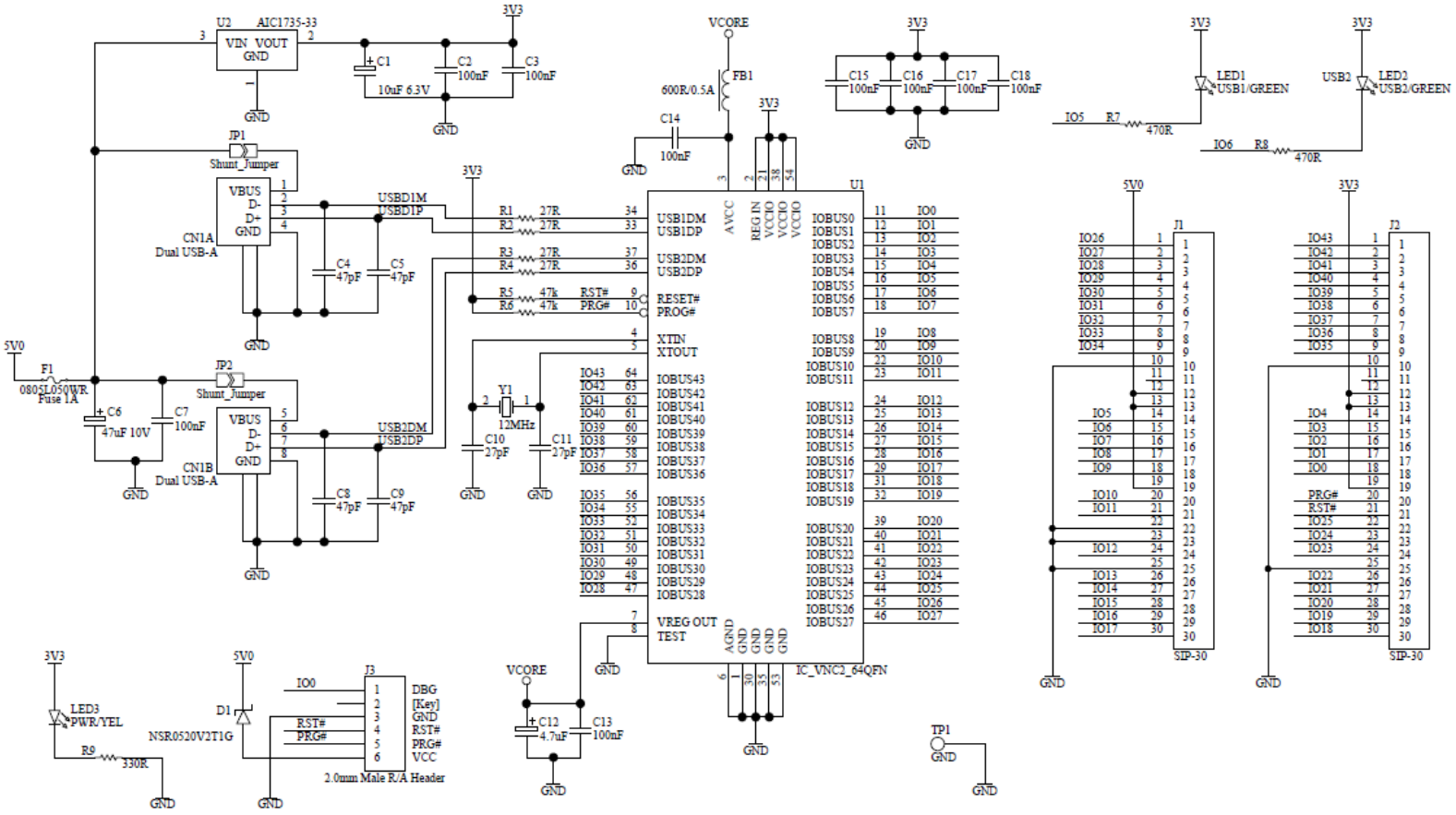
Chip Choice (continued)



Chip Choice (continued)



Chip Choice (continued)



A Simple Duplicator

- Insert a flash drive to be copied
- Insert a target drive for copy
  - Ideally the identical model
  - Should be at least the same size
  - Should use identical block size
- A sector by sector copy is performed
  - Should work on majority of drives examined
  - Requires approximately 11 minutes/GB

Talking to a Flash Drive

- Bulk-Only Mass Storage (aka BBB) protocol used
  - All communications use bulk endpoints
  - Three phases: CBW, data-transport (optional), CSW
  - Commands sent to drive using a Command Block Wrapper (CBW)
  - CBW contains Command Block (CB) with actual command
  - Nearly all drives use a (reduced) SCSI command set
  - Commands requiring data transport will send/receive on bulk endpoints
  - All transactions are terminated by a Command Status Wrapper (CSW)

Command Block Wrapper

```
typedef struct _USB_MSI_CBW {
    unsigned long dCBWSignature; //0x43425355
    unsigned long dCBWTag; // associates CBW with CSW response
    unsigned long dCBWDataTransferLength; // bytes to send or receive
    unsigned char bCBWFlags; // bit 7 0=OUT, 1=IN all others zero
    unsigned char bCBWLUN; // logical unit number (usually zero)
    unsigned char bCBWCBLength; // 3 hi bits zero, rest bytes in CB
    unsigned char bCBWCB[16]; // the actual command block (>= 6
    bytes)
} USB_MSI_CBW;
```

Command Block

- 6-16 bytes depending on command
- Command is first byte
- Format Unit Example:

```
typedef struct _CB_FORMAT_UNIT {
    unsigned char OperationCode; //must be 0x04
    unsigned char LUN:3; // logical unit number (usually zero)
    unsigned char FmtData:1; // if 1, extra parameters follow command
    unsigned char CmpLst:1; // if 0, partial list of defects, 1, complete
    unsigned char DefectListFormat:3; //000 = 32-bit LBAs
    unsigned char VendorSpecific; //vendor specific code
    unsigned short Interleave; //0x0000 = use vendor default
    unsigned char Control;
} CB_FORMAT_UNIT;
```

Command Block (continued)

- Read (10) Example:

```
typedef struct _CB_READ10 {
    unsigned char OperationCode; //must be 0x28
    unsigned char RelativeAddress:1; // normally 0
    unsigned char Resv:2;
    unsigned char FUA:1; // 1=force unit access, don't use cache
    unsigned char DPO:1; // 1=disable page out
    unsigned char LUN:3; //logical unit number
    unsigned long LBA; //logical block address (sector number)
    unsigned char Reserved;
    unsigned short TransferLength;
    unsigned char Control;
} CB_READ10;
```

Command Block (continued)

- Some Common SCSI Commands:

  FORMAT_UNIT=0x4, //required

  INQUIRY=0x12, //required

  MODE_SELECT6=0x15,

  MODE_SELECT10=0x55,

  MODE_SENSE6=0x1A,

  MODE_SENSE10=0x5A,

  READ6=0x08, //required

  READ10=0x28, //required

  READ12=0xA8,

  READ_CAPACITY10=0x25, //required

  READ_FORMAT_CAPACITIES=0x23,

  REPORT_LUNS=0xA0, //required

  REQUEST_SENSE=0x03, //required

  SEND_DIAGNOSTIC=0x1D, //required

  START_STOP_UNIT=0x1B,

  SYNCHRONIZE_CACHE10=0x35,

  TEST_UNIT_READ=0x00, //required

  VERIFY10=0x2F,

  WRITE6=0x0A, //required

  WRITE10=0x2A,

  WRITE12=0xAA

Command Status Wrapper

- Read Sense command can be used for details on failed operations

```
typedef struct _USB_MSI_CSW {
    unsigned long dCSWSignature; //0x53425355
    unsigned long dCSWTag; // associate CBW with CSW response
    unsigned long dCSWDataResidue; // difference between requested
    data and actual
    unsigned char bCSWStatus; //00=pass, 01=fail, 02=phase error, reset
} USB_MSI_CSW;
```

A Simple Duplicator (continued)

```
void BOMSFindDevice()
{
  VOS_HANDLE hUsb2, hBoms;
  usbhost_device_handle *ifDev2;
  usbhost_ioctl_cb_t hc_iocb;
  usbhost_ioctl_cb_class hc_iocb_class;
  fat_context fatContext;
  msi_ioctl_cb_t boms_iocb;
  boms_ioctl_cb_attach_t boms_att;
  // find BOMS class device
  hc_iocb_class.dev_class = USB_CLASS_MASS_STORAGE;
  hc_iocb_class.dev_subclass = USB_SUBCLASS_MASS_STORAGE_SCSI;
  hc_iocb_class.dev_protocol = USB_PROTOCOL_MASS_STORAGE_BOMS;
  hc_iocb.ioctl_code = VOS_IOCTL_USBHOST_DEVICE_FIND_HANDLE_BY_CLASS;
  hc_iocb.handle.dif = NULL;
  hc_iocb.set = &hc_iocb_class;
  hc_iocb.get = &ifDev2;
  if (vos_dev_ioctl(hUsb2, &hc_iocb) != USBHOST_OK)
  {
    // no BOMS class found
  }
  // now we have a device, intialise a BOMS driver for it
  hBoms = vos_dev_open(VOS_DEV_BOMS);
  // boms_attach
  boms_att.hc_handle = hUsb2;
  boms_att.ifDev = ifDev2;
  boms_iocb.ioctl_code = MSI_IOCTL_BOMS_ATTACH;
  boms_iocb.set = &boms_att;
  boms_iocb.get = NULL;
  if (vos_dev_ioctl(hBoms, &boms_iocb) != MSI_OK)
  {
    // could not attach to device
  }
  // device has been found and opened
  // now detach from the device
  boms_iocb.ioctl_code = MSI_IOCTL_BOMS_DETACH;
  vos_dev_ioctl(hBoms, &boms_iocb)
}
```

A Simple Duplicator (continued)

```
VOS_DEVICE hBoms;

unsigned char fat_readSector(unsigned long sector, char *buffer)
{
  // transfer buffer
  msi_xfer_cb_t xfer;
  // completion semaphore
  vos_semaphore_t semRead;
  unsigned char status;
  vos_init_semaphore(&semRead, 0);
  xfer.sector = sector;
  xfer.buf = buffer;
  // 512 byte sector specific to keep it simple
  xfer.total_len = 512;
  xfer.buf_len = 512;
  xfer.status = MSI_NOT_ACCESSED;
  xfer.s = &semRead;
  xfer.do_phases = MSI_PHASE_ALL;
  status = vos_dev_read(hBoms, (unsigned char *)&xfer, sizeof(msi_xfer_cb_t), NULL);
  If (status == MSI_OK)
  {
    status = FAT_OK;
  }
  else
  {
    status |= FAT_MSI_ERROR;
  }
  return status;

}
```

Creating an Image without a Computer

- Insert a drive to be imaged
- Attach a USB external hard drive (may require own power)
- An appropriate image file is automatically created on the hard drive

Computer Connected Microcontro

- Capable of simple copy and image creation without attachment to a computer
- Interfaced to an Arduino board via SPI
  - Arduino has become very popular thanks to ease of use
  - Large number of Arduino libraries are available
  - Arduino USB connection to PC is used for communication/control
- Accepts commands from the PC
- Provides status to the PC
- Allows guaranteed write-blocked access to the USB drive

- FTDI has released new VNC2-based Arduino clone: Vinculo
  - Arduino form factor with additional row of pins
  - Can use Arduino shields or expanded Vinculo shields
  - Requires VNC2 Debug Module to program
  - Forces one USB port to be a slave (for PC connection)
  - Should be fairly easy to use as a write-blocker
  - Interesting possibilities to interface with a VNC2 development module
    - 3 USB hosts
    - PC Connection
    - 2 Microcontrollers
    - Could reduce source and destination confusion

References

- USB Complete: The Developers Guide (4th ed.) by Jan Axelson
- USB Mass Storage: Designing and Programming Devices and Embedded Hosts by Jan Axelson
- http://www.usb.org
- http://www.ftdichip.com
- Real Digital Forensics by Keith Jones, et. al
- Windows Forensic Analysis (2nd ed.) by Harlan Carvey
- http://www.arduino.cc
- File System Forensic Analysis by Brian Carrier

- All schematics and source code are available on request via e-mail to ppolstra@dbq.edu

Questions?